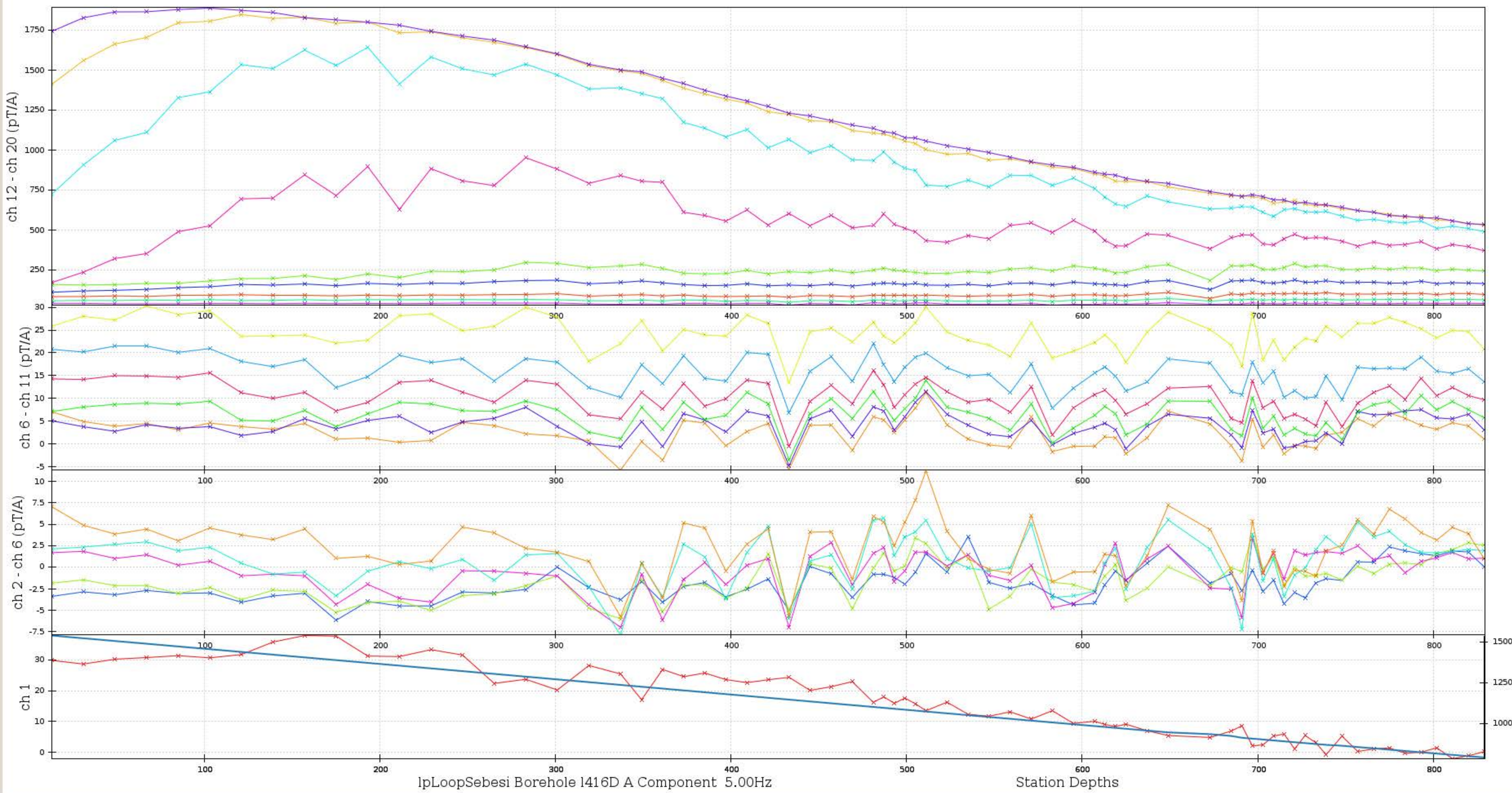
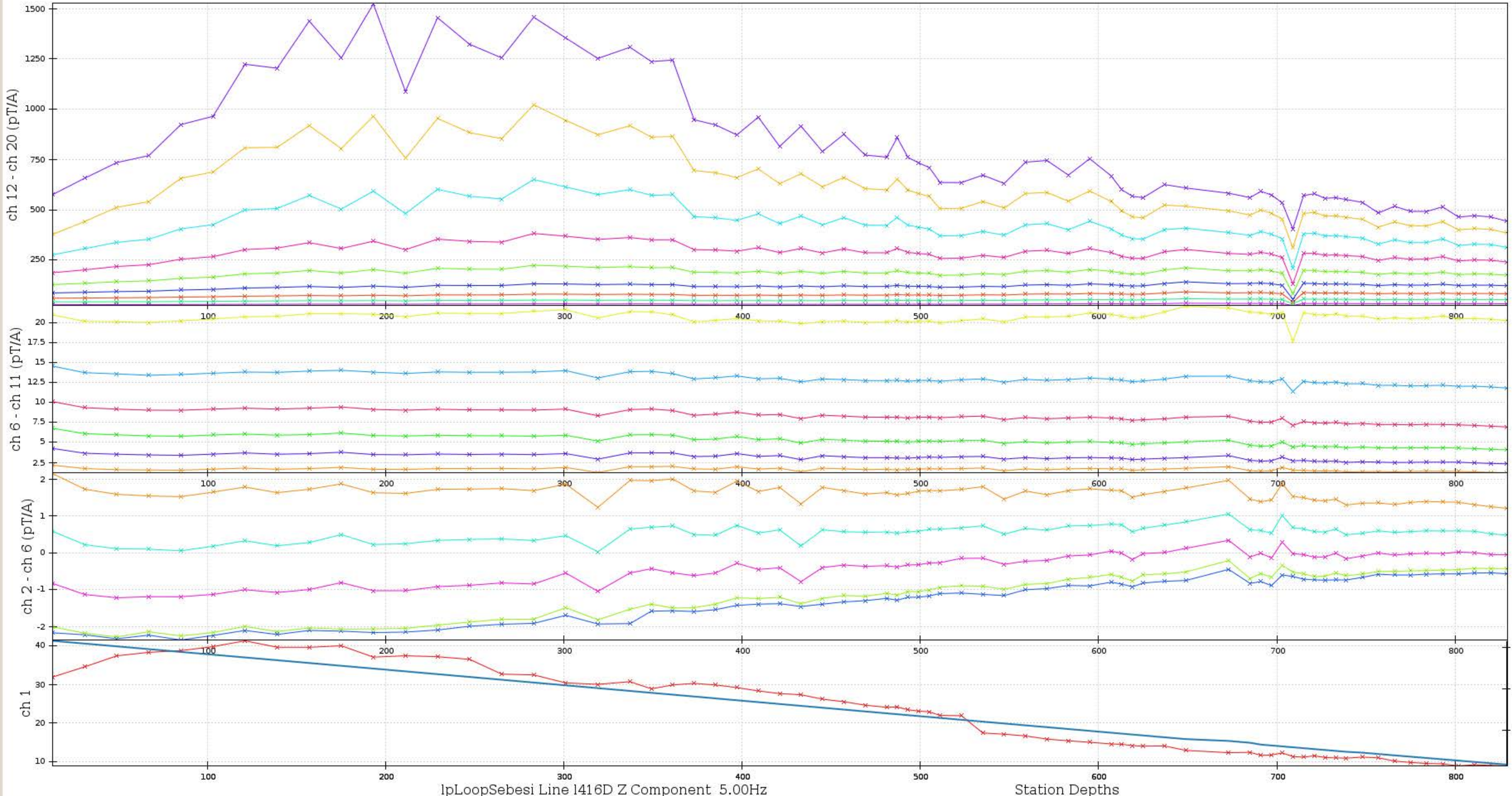


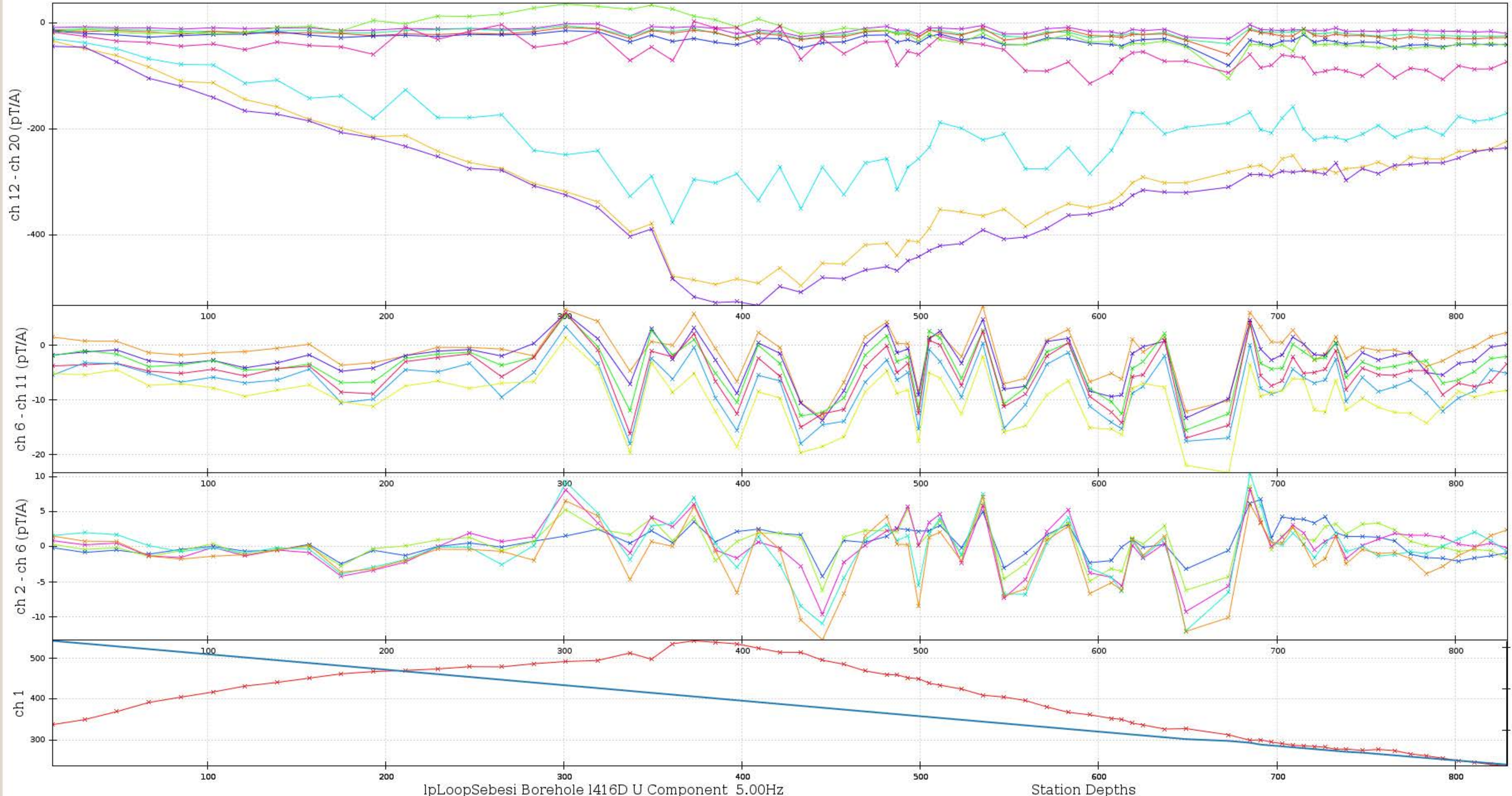
ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



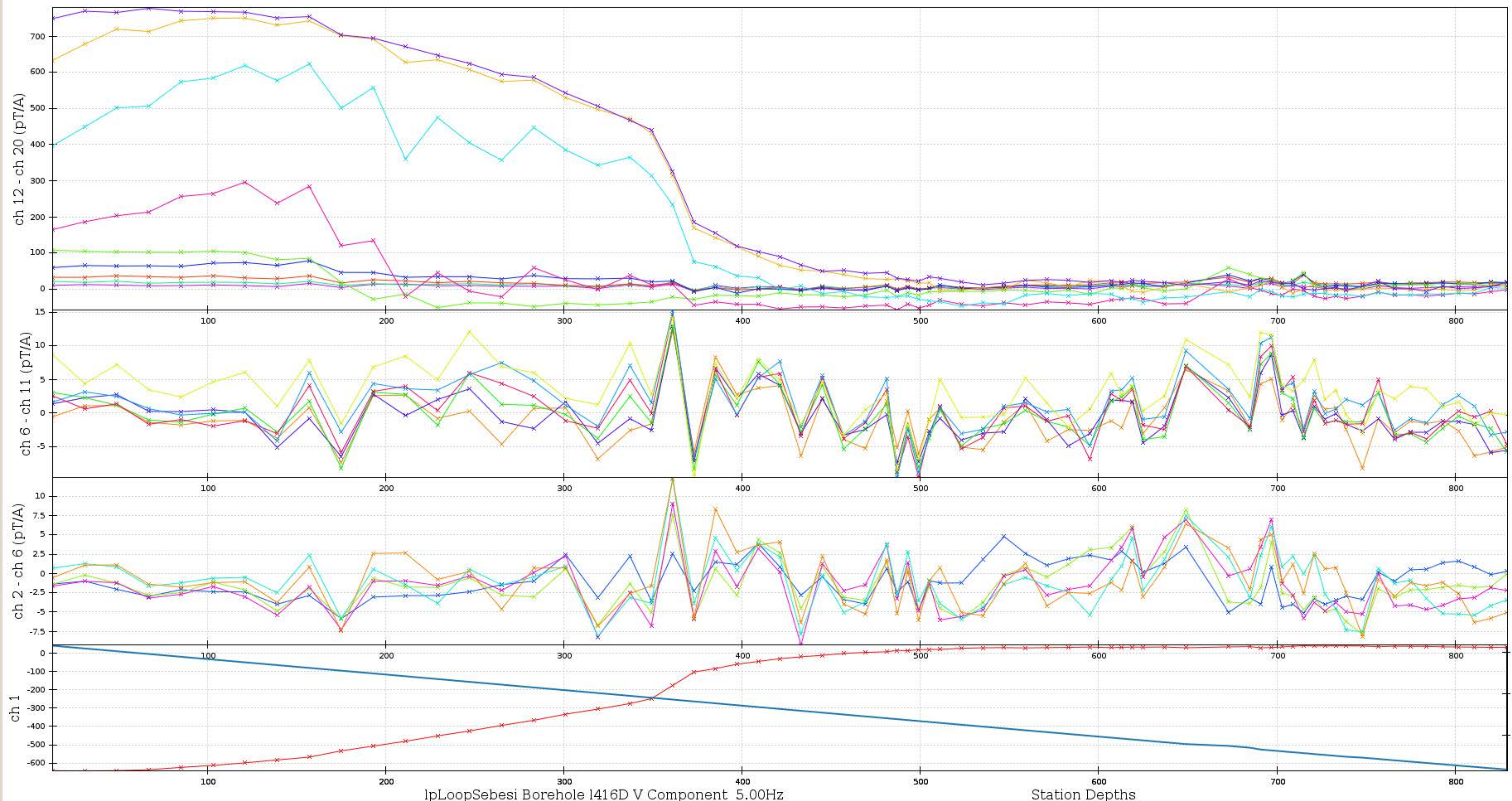
ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



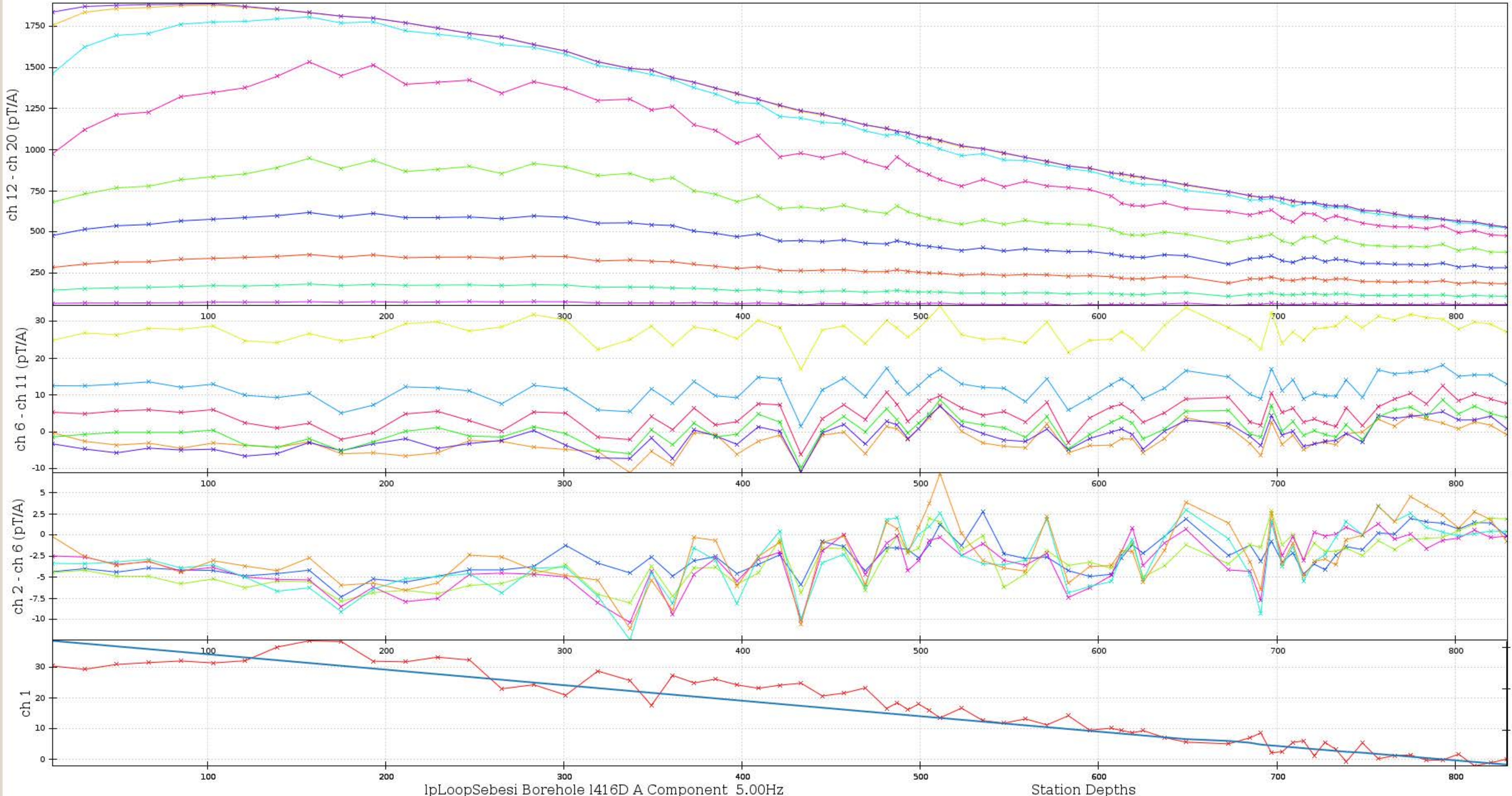
ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



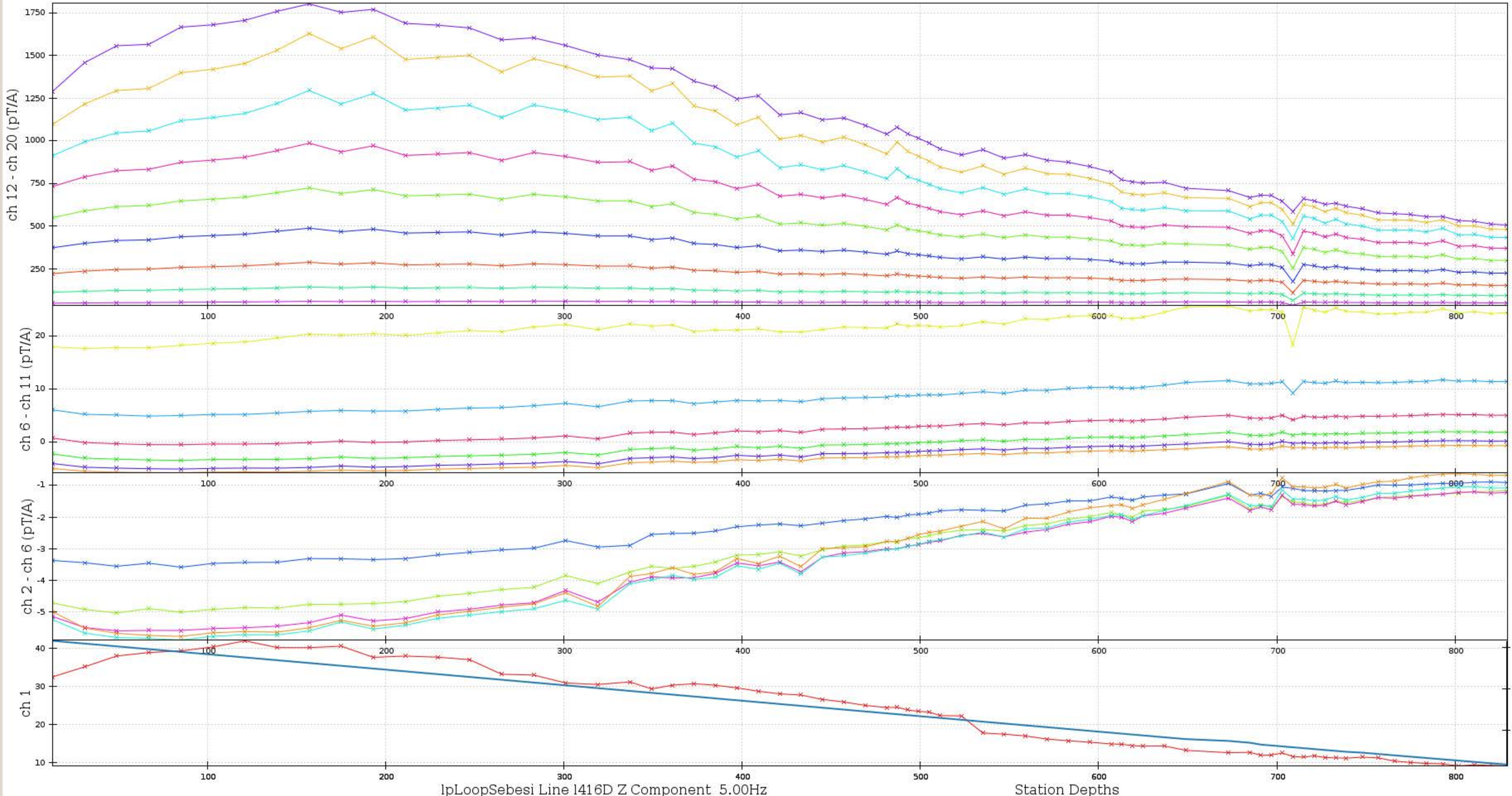
ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0

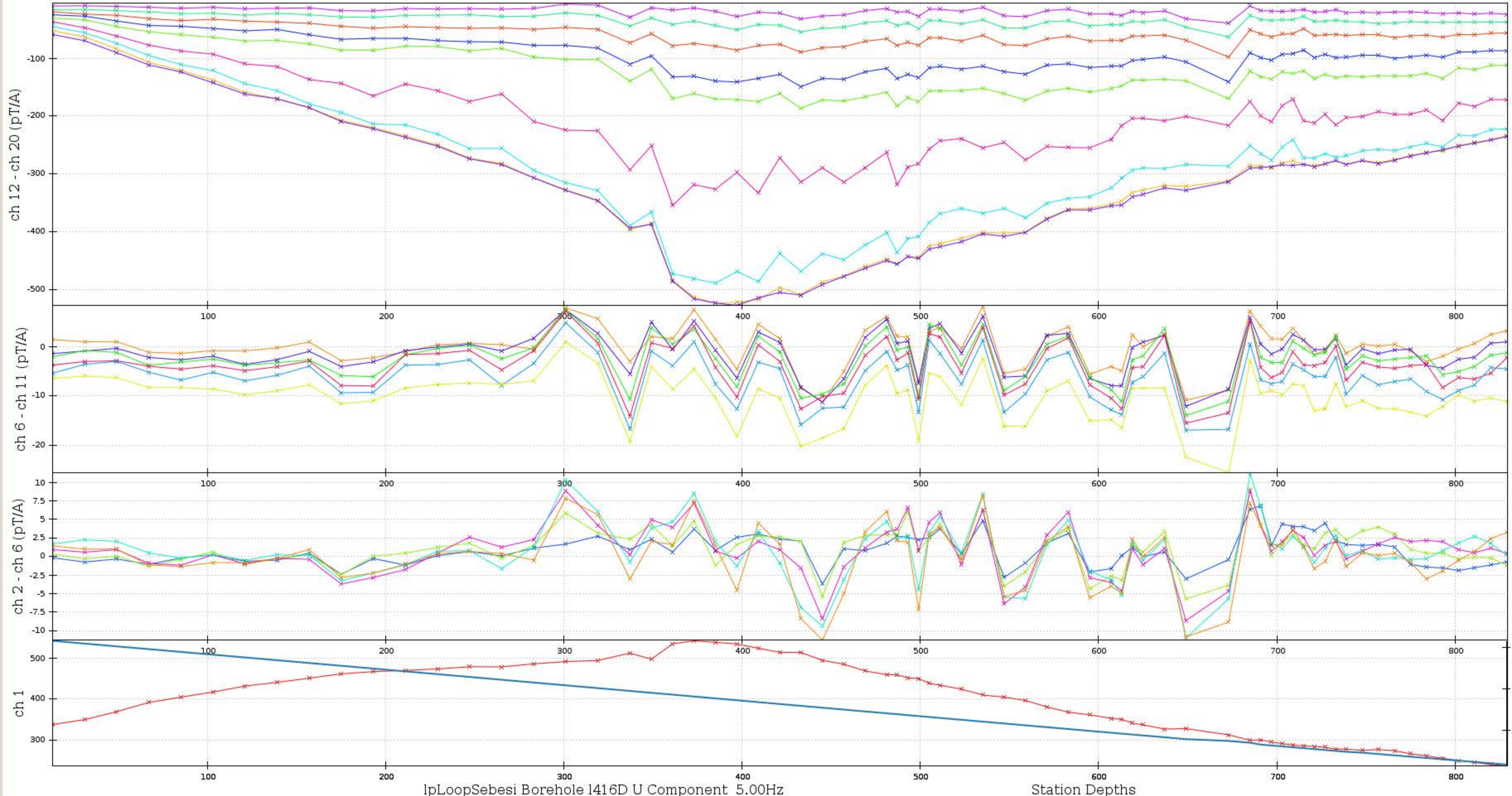


ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0

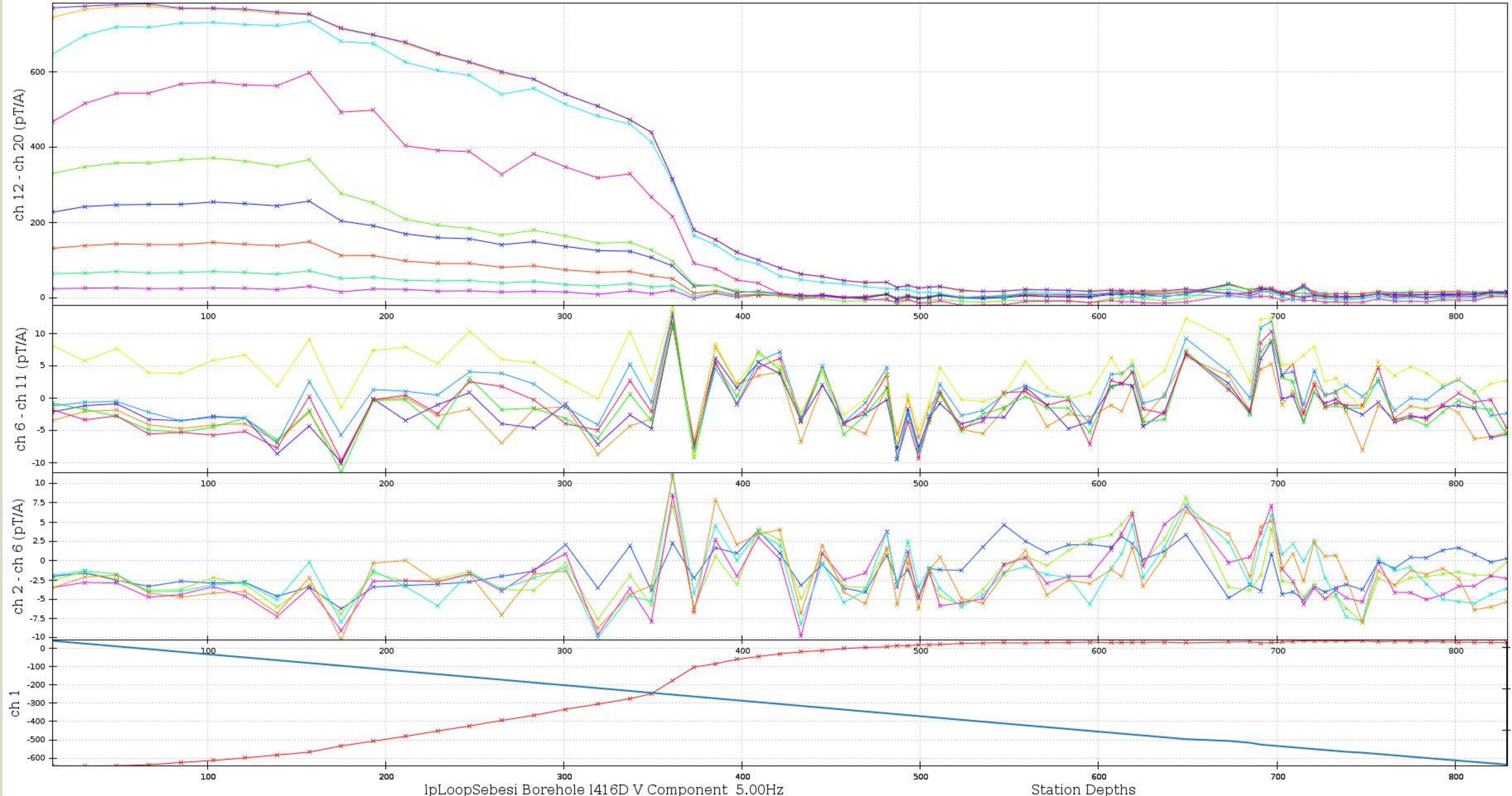


IpLoopSebesi Line 1416D Z Component 5.00Hz

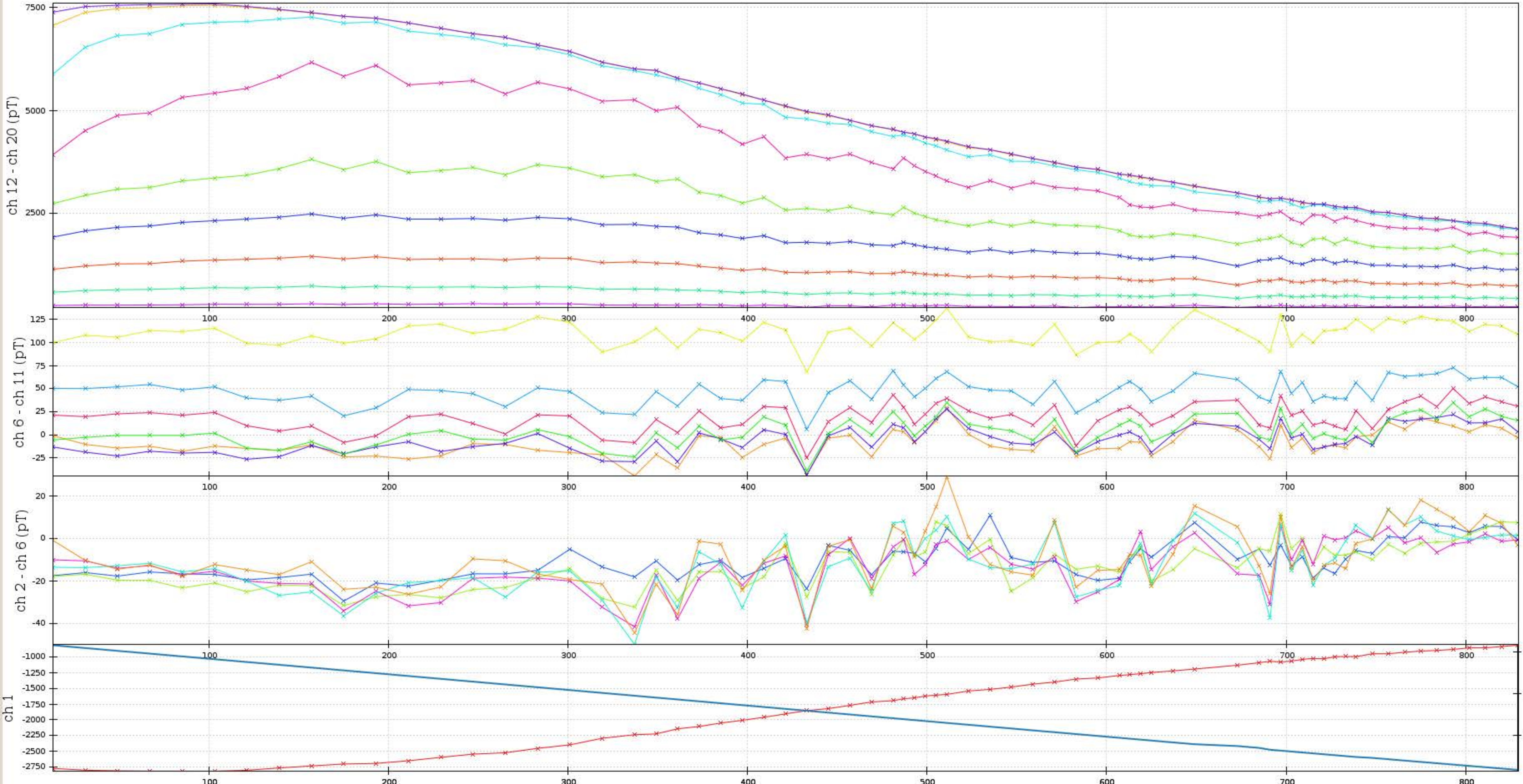
ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



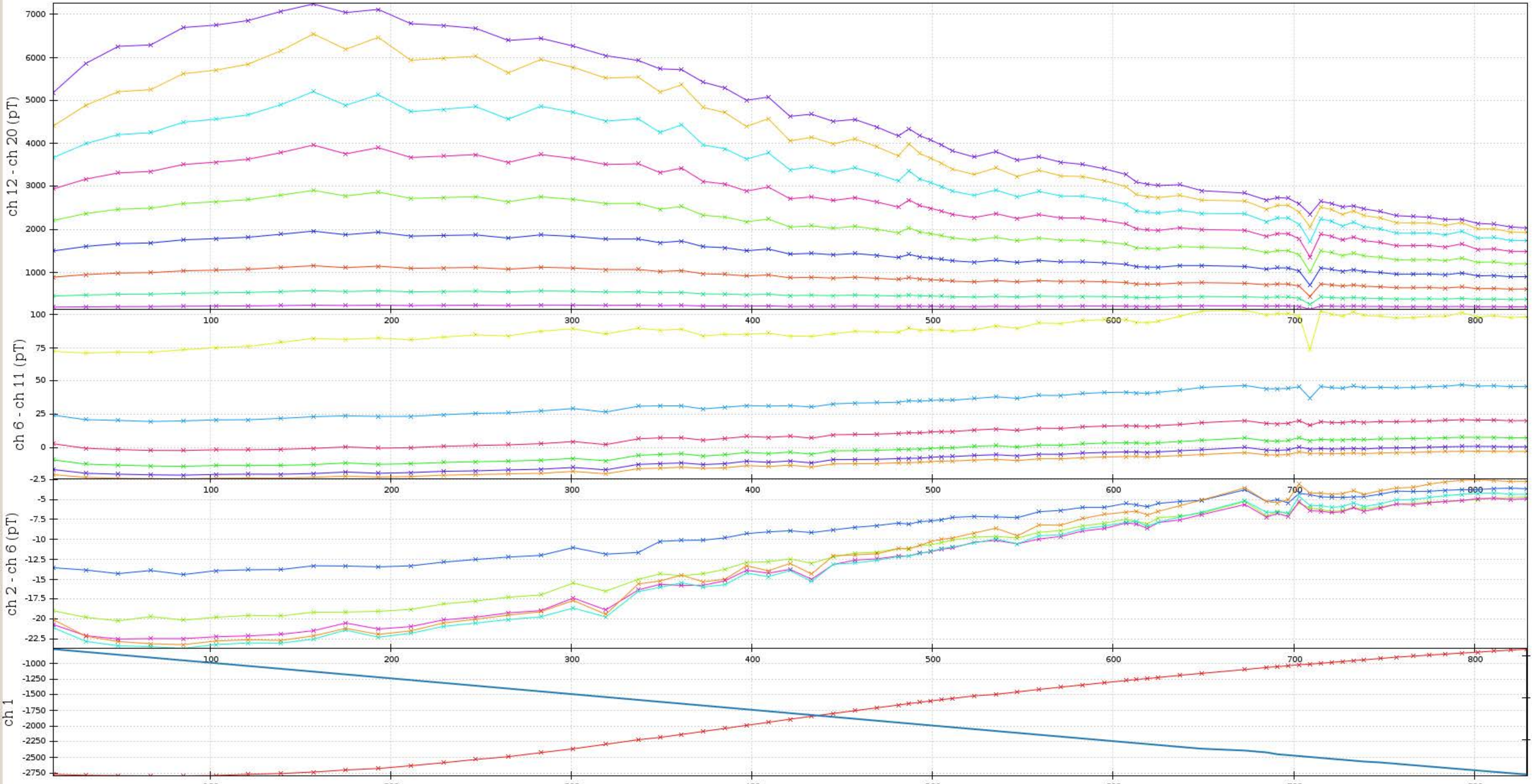
ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0

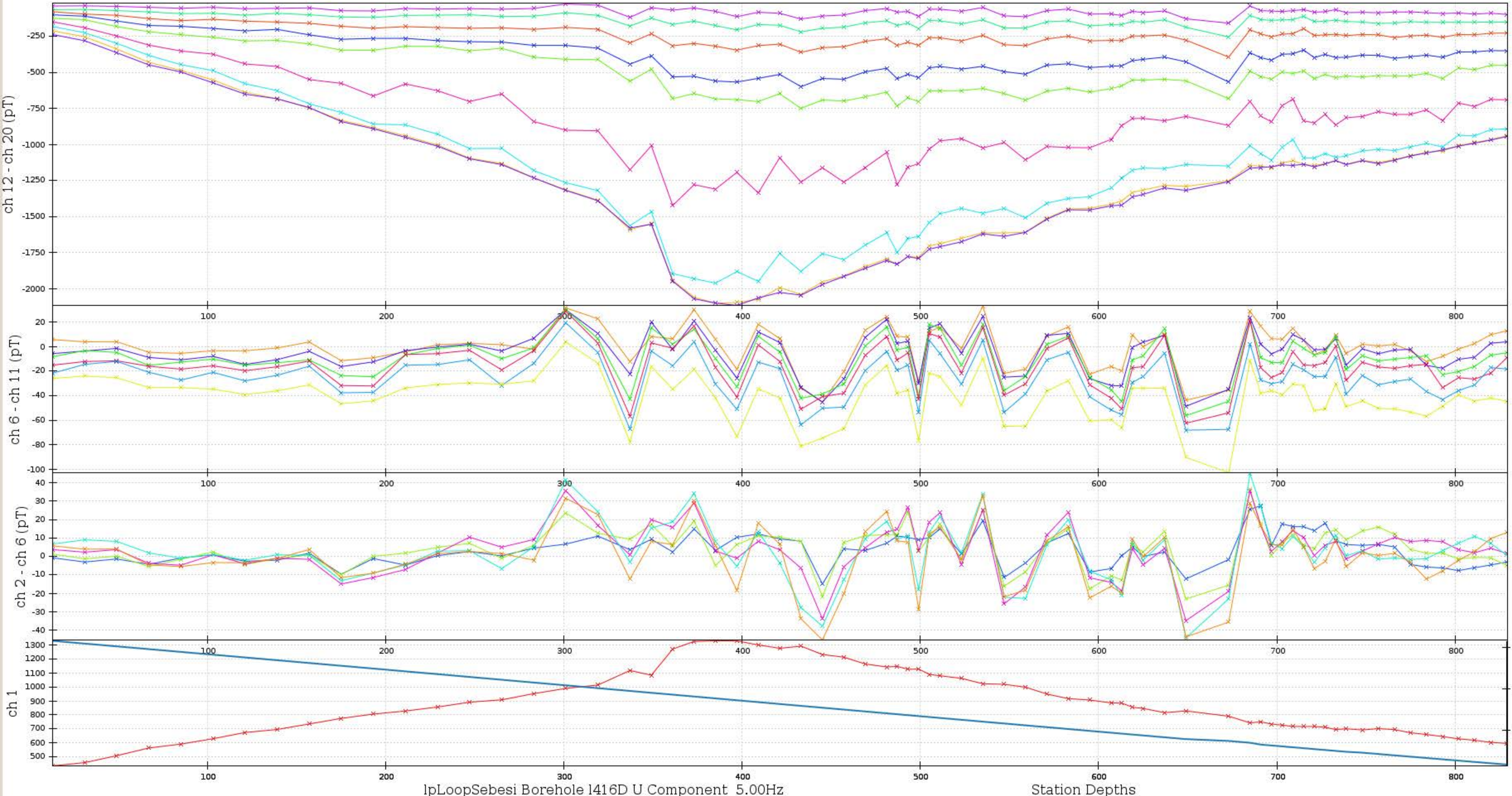


ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



lpLoopSebesi Line l416D Z Component 5.00Hz

ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0



ch 1 := (channel - HSENSOR)/abs(1) * 1.0 | ch 2 - ch 20 := (channel - REFERENCE)/abs(1) * 1.0

